



The Green Salon Game was built as a part of the 'Future Skills & Sustainable Development in the Green Salon' European project.

Central in this project is the fact that the project tries to transfer the ideas and knowledge on sustainability through information, education and training to students, schools, employers, employees and other stakeholders in the Hair and Beauty (H&B) sector. This project aims at providing insight into sustainability.

The game allows you to achieve this awareness through an interactive (multiple-choice) online game. The statements and choices have been carefully selected from the content of the project to allow you to monitor your progress and the quality of your awareness.

You can interact with the system as a point-and-click game. The objects you can click are highlighted with a coloured glow (pink is unanswered, blue is answered). Clicking on the glow will present you with a question. The difference is that for these questions, you will receive valuable feedback that professional hairdressers can use in their daily practice. Based on every answer you give, to every question, the system will give you feedback (later as a downloadable report).

An example question:

1 Where should we put the waste such as aluminium foils, artificial nail tips and product packaging spent on manicure?

- In containers with self-closing lid for plastics or toxics according to the residue
- In Green container with self-closing lid
- In metal container with self-closing lid
- In ordinary container to remove every three hours

If you select the 2nd answer, you will receive this feedback:

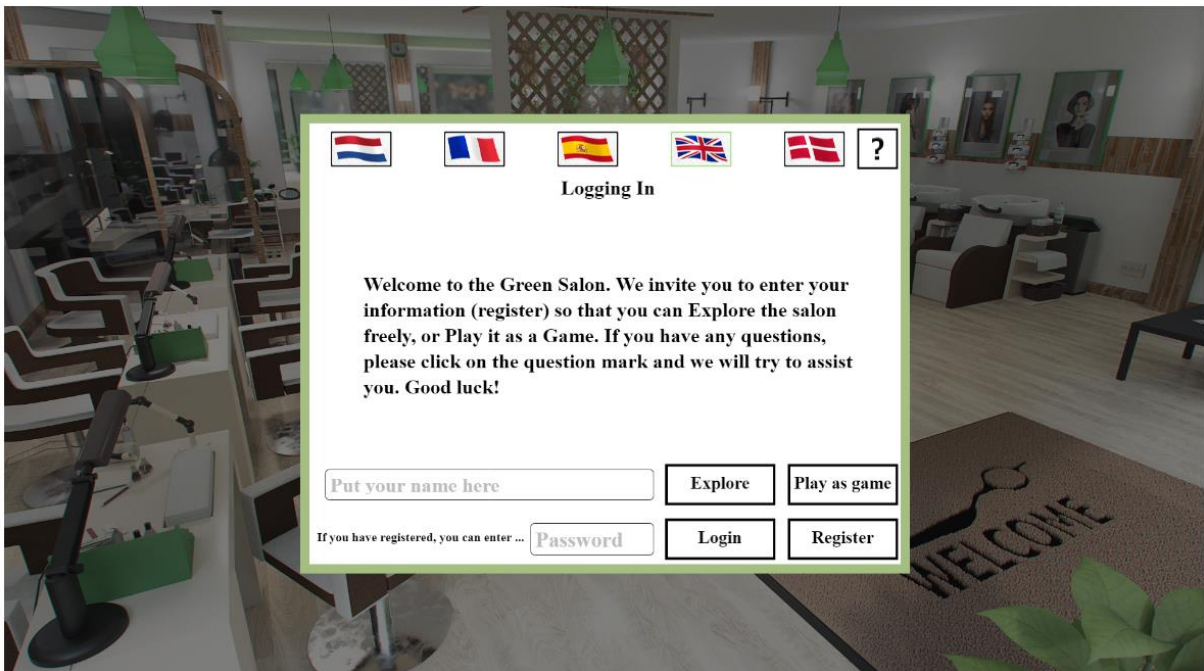
Green containers are not designed for manicure waste, nor can they be used for separating the different kinds of waste.

The Green Salon Game will also rank (score) your performance. Can you get the highest score in the fastest time?

If you need more information, please contact the project partners through <http://www.greensalon.eu/partners.html>. We also welcome all feedback, so let us know what you think.

Logging in and registering

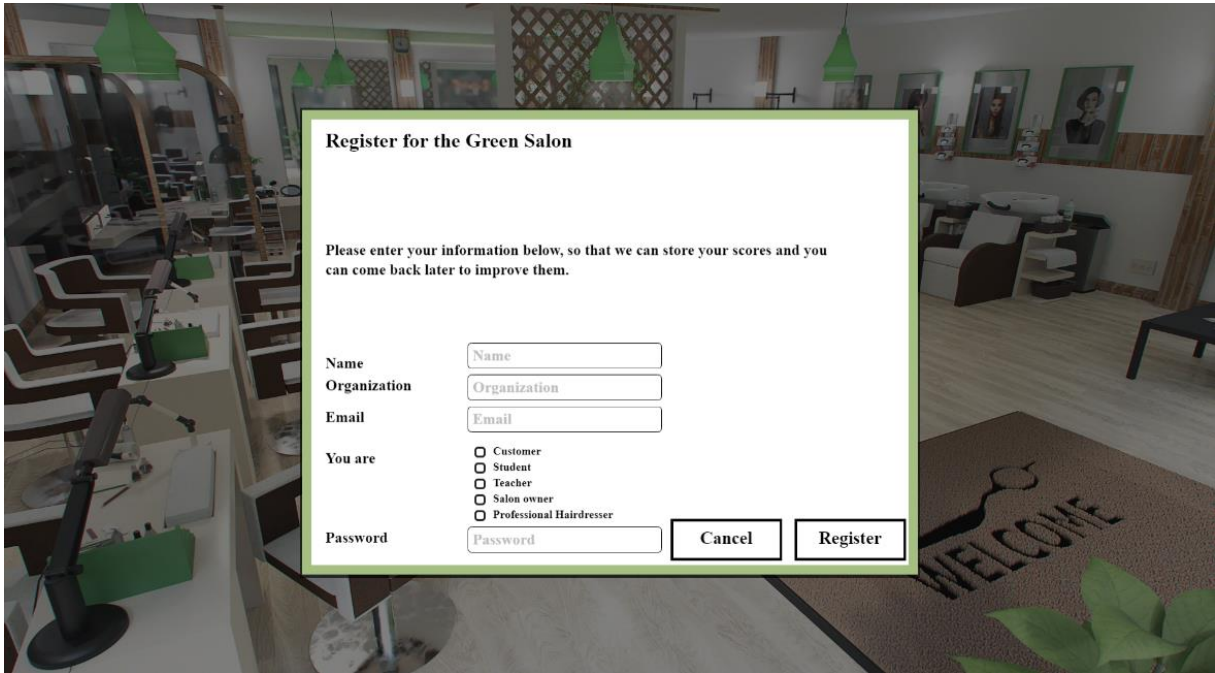
You can find the game at <http://www.greensalon.eu/gaming.html>. When you follow the link to the game, you will find the following screen:



If you want to change the language, you can click on one of the flags in this screen. The whole game will then change to the appropriate language.

If you want to use the feedback reports, you will have to log in or register at some point in the process, but you can also just push 'Explore' or 'Play as game' (in that case, do not enter anything in the input fields)

- If you are a returning visitor, you can enter your name and password in the two fields and enter 'login'. The text of the Login button will change to show that you are logged in.
- If you are new visitor, you will need to Register first (use the Register button).

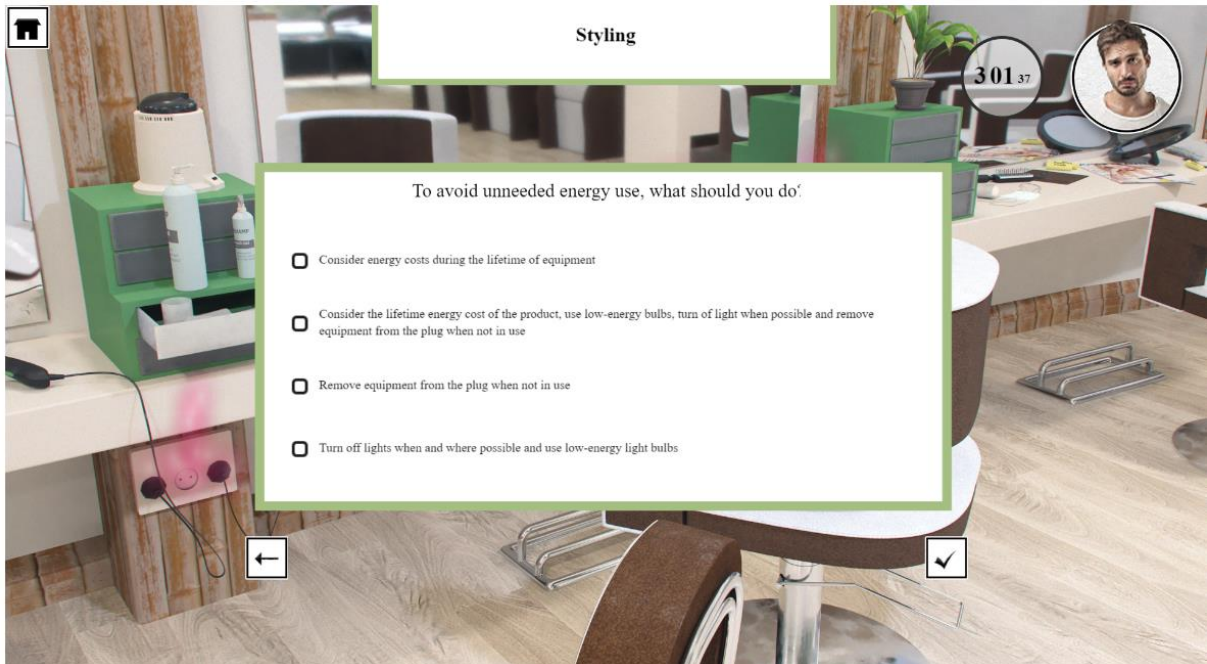


Please enter all the required information. An e-mail address can only be used once. Please select a secure password that is different from other passwords that you use.

Playing the game

In any order you like, you can choose different workstations and answer questions. When you have answered all questions, the game will offer you new options.

For example, in the screenshot below, the player has gone into a work station and chosen the question about energy use (the glow is visible over the wall socket):



Not all answers are equal! One answer is worth 100 points, all other options are worth less.

You can then choose one of the four options. In the top right you will see your time and a portrait that shows how you are doing (the face starts sad and becomes happier as you score more points).



We wish you a fun and educational experience.