

E-Game Green Salon

Status update and required tasks

**BIENVENUE DANS LE MONDE
DES POSSIBLES**

- Showing you our progress
 - Find designer, get team working
 - Overall Salon and workstations
 - The 'game' aspect

- Next Steps
 - Needed to make it work – questions and additional texts
 - Testing (a later topic)



- Showing the game video
Afterwards: have a quick look yourself (or later, when you get this presentation)
- <http://d1rqb3h0ko5ytw.cloudfront.net/>
- Please write down any experiences for later!

The game – final images

- The video had older images. Let's look at the final images, and the questions that need to be asked for each work station.

- In the Copenhagen session, we decided what the topic should be for 4 questions per work station. We have received some questions.

Combination matrix of theme and workstation

Workstation	Theme 1	Theme 2	Theme 3	Theme 4
1 – Shampooing	Gloves	Products	Water	towels
Workstion & Question nrs.	W1-Q1 name of object & Description	W1-Q2 name of object & Description	W1-Q3 name of object & Description	W1-Q4 name of object & description
2 – Hair Cutting	Correct hand position (scissors)	Student position	Client position	Cross infection prevention
Workstion & Question nrs.	W2-Q1 name of object & Description	W2-Q2 name of object & Description	W2-Q3 name of object & Description	W2-Q4 name of object & description
3 - Colouring	Ventilation	Gloves Why?	Wasting products	Colour application (over loading skin)
Workstion & Question nrs.	W3-Q1 name of object & Description	W3-Q2 name of object & Description	W3-Q3 name of object & Description	W3-Q4 name of object & description
4 - Perms	Health/safety: gloves	Health/safety: Breathing/ masque	Health/safety: Ventilation	Environment: Water with rest of chemical papers keratin
Workstion & Question nrs.	W4-Q1 name of object & Description	W4-Q2 name of object & Description	W4-Q3 name of object & Description	W4-Q4 name of object & description
5 - Styling	Ergonomic: Hairbrush Hairdryer	Burns Irons Hair rollers Hair brushes	Physical factors Noise blower	Waste environment Electricity recycle
Workstion & Question nrs.	W5-Q1 name of object & Description	W5-Q2 name of object & Description	W5-Q3 name of object & Description	W5-Q4 name of object & description
6 - Nails	Ergonomic: Equipment Position	Health/safety: ventilation	Health/safety: Biological factors Fungus Chemical	Environment: Waste Powder Cottons
Workstion & Question nrs.	W6-Q1 name of object & Description	W6-Q2 name of object & Description	W6-Q3 name of object & Description	W6-Q4 name of object & description

Final image – overall salon



Final image – shampoo



Final image – haircut



Final image – colouring



Final image – perms



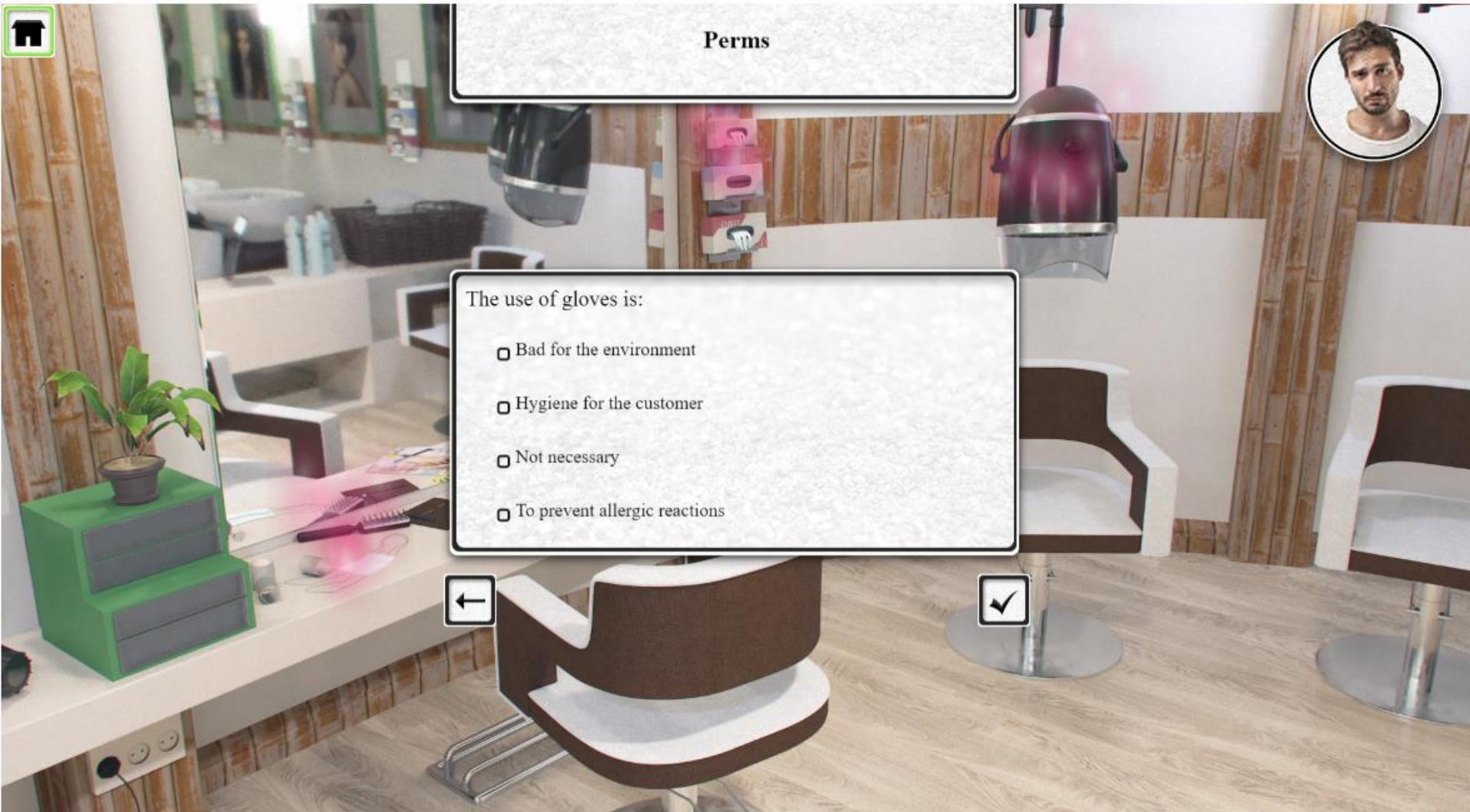
Final image – styling



Final image – nails



Connecting questions to objects – example - gloves



Connecting workstations to questions

Combination matrix of theme and workstation

Workstation	Theme 1	Theme 2	Theme 3	Theme 4
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■ We need to connect questions to objects

Workstion & Question nrs.	W4-Q1 name of object & Description	W4-Q2 name of object & Description	W4-Q3 name of object & Description	W4-Q4 name of object & description
5 - Styling	Ergonomic: Hairbrush Hairdryer	Burns Irons Hair rollers Hair brushes	Physical factors Noise blower	Waste environment Electricity recycle
Workstion & Question nrs.	W5-Q1 name of object & Description	W5-Q2 name of object & Description	W5-Q3 name of object & Description	W5-Q4 name of object & description
6 - Nails	Ergonomic: Equipment Position 1	Health/safety: ventilation 2	Health/safety: Biological factors 3 Fungus Chemical	Environment: Waste Powder 4 Cottons
Workstion & Question nrs.	W6-Q1 name of object & Description	W6-Q2 name of object & Description	W6-Q3 name of object & Description	W6-Q4 name of object & description



- Sometimes, the link between question and object is easy:

- Object: Trash can.



- Question: *“Where should we put the waste as aluminium foils, artificial nail tips and product packaging spent on manicure?”*

- Sometimes, the link between question and object is more difficult:

- Object: Lamp



- Question: Has to be about ‘proper equipment position’. So do we write:
“Proper placement of equipment, such as lamps, is important. But what about chairs?”
(Paloma’s question was about chairs)

We cannot change the object, so we need to be clever in how we write the question.

How to create a question (and its answers)

- How do we create a question?
- The example question we sent earlier:

Question (max 140 characters):	Score (from 0 to 100)	Feedback (fill in the, max 400 characters)
The energy use of hairdryers has a significant impact on the environment and expenses. What is most effective to reduce the energy use?		
Purchase a high-performance but power-effective hairdryer. Remove hairdryers from the power when not in use, especially in the evening. Let the hair dry in the open air for 5 minutes before using the dryer. All of the listed options.		0 You answer shows room for improvement, by 33 You answer shows room for improvement, by 66 You answer shows room for improvement, by 100 You have clearly understood Well done!
	make sure at least 1 score is 100!	

■ Using Paloma's example:

Question (max 140 characters):

Where should we put the waste as aluminium foils, artificial nail tips and product packaging spent on manicure?

Answer (max 140 characters):

In yellow container with self-closing lid

In ordinary container to retire every three hours

In metal container with self-closing lid

In containers for plastics or toxics according to the residue

Score (from 0 to 100)

Feedback (fill in the, max 400 characters)

0 You answer shows room for improvement, by

33 You answer shows room for improvement, by

66 You answer shows room for improvement, by

100 You have clearly understood, Well done!

make sure at least 1 score is 100!

- Every question should have ...
- 4 possible answers, and
- every answer should have a score, and a feedback text for the user.

- We have prepared for you
 - A worksheet per work station
 - With the four questions from the Copenhagen Matrix
 - With four objects from our drawings
 - Your task: create 4 complete questions with their answers. Keep things simple and relevant!
 - Before we start, let's finish this presentation

- When the questions are done, what is needed?
 - You need to translate the questions to your language
 - You will have to translate some other texts in the game to your language (like ‘welcome’, text on buttons, and introduction / explanatory texts).
 - We will instruct you on this later

- When the game is done, what is needed?
 - You will have to test to see it is working and complete (for your language)
 - Based on the results, some texts may need to be altered (slightly)



Thank you for your attention!

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